## Solutions to Problem Set 6

## Problem 23: ElGamal Signatures

If $k=a$, then $\beta=r$, so Eve can notice this from Alice's public key $(p, \alpha, \beta)$ and any signed message triple $(m, r, s)$ at once. In order to get $k$, Eve only needs to solve $s \equiv k^{-1}(m-a r) \equiv$ $k^{-1} m-r(\bmod p-1)$. Rewrite the above equation to $(s+r) k \equiv m(\bmod p-1)$. If $\operatorname{gcd}(s+$ $r, p-1)>1$, then Eve will get $\operatorname{gcd}(s+r, p-1)$ solutions, but she can still check $r \equiv \alpha^{k}(\bmod p)$ to find out the correct value.

## Problem 24: Hash Functions

(a) Let $H(x)=h_{1}(x) \cdot h_{2}(x)$, in which • means concatenation. We will show that $H(x)$ is definitely strongly collision-free, otherwise, assume one can find a colliding pair ( $m, m^{\prime}$ ) for $H$. Then $h_{1}(m) \cdot h_{2}(m)=h_{1}\left(m^{\prime}\right) \cdot h_{2}\left(m^{\prime}\right)$. And then we have $h_{1}(m)=h_{1}\left(m^{\prime}\right)$ and $h_{2}(m)=h_{2}\left(m^{\prime}\right)$, which contradicts that one of $h_{1}$ and $h_{2}$ is strongly collision-free.
(b) If $E_{k}(b)=k \otimes b$, then

$$
\begin{aligned}
f_{1}(s, b) & =E_{s}(b) \otimes b=s \otimes b \otimes b=s \\
f_{2}(s, b) & =E_{s}(b) \otimes b \otimes s=s \otimes b \otimes b \otimes s=0 \\
f_{3}(s, b) & =E_{s}(b \otimes s) \otimes b=s \otimes b \otimes s \otimes b=0 \\
f_{4}(s, b) & =E_{s}(b \otimes s) \otimes b \otimes s=s \otimes b \otimes s \otimes b \otimes s=s
\end{aligned}
$$

So for $H_{1}$ and $H_{4}$, the output results are always equal to IV, while for $H_{2}$ and $H_{3}$, the results are always 0 . Therefore, none of these hash functions is strongly collision-free.

## Problem 25: Simplified Feige-Fiat-Shamir Authentication Protocol

If Irma knows the sequence of $b$, he can break the system easily by generating many valid pairs $(x, y)$. For $b=0$, he can generate a valid pair $(x, y)$ by choosing $y \in Z_{n}$ and $x \equiv y^{2}(\bmod n)$. For $b=1$, he can just let $y \in Z_{n}$ and $x \equiv y^{2} v(\bmod n)$. So if Happy uses such a trivial sequence of $b$, Irma will soon discover the pattern and make correct guesses for any successive $b$.

## Problem 26: Secret Sharing Basics

(a) We can just use Shamir secret sharing scheme to solve this problem. Let $p=7$, and choose $s_{0}=5, s_{1}=2$, then we have the polynomial $s(x) \equiv 5+2 x(\bmod p)$ and give each person a pair $\left(x_{i}, y_{i}\right)$ with $y_{i} \equiv s\left(x_{i}\right)(\bmod p)$. For example, $(1,0),(2,2),(3,4),(4,6)$. Then any two persons can just solve the linear system to obtain $s_{0}$.
(b) We know $i=20$ and $M+s i=97$, so we obtain $M+20 s=97$ in which both $M$ and $s$ are positive integers. So the possible values for $s$ are $\{1,2,3,4\}$ and for $M$ are $\{77,57,37,17\}$ respectively.

## Problem 27: Secret Sharing with Cheater

The foreign agent can be found as long as his pair doesn't satisfy the polynomial $s(x)$. We can randomly pick any two persons and solve the linear system to get $s^{\prime}(x)$, e.g. we pick $A$ and $B$. And then we check the remaining two persons' pairs with $s^{\prime}(x)$, i.e. $C$ and $D$ 's pairs. If there is exactly one pair which doesn't satisfy $s^{\prime}(x)$, we know $s^{\prime}(x)$ is correct and the person holding the wrong pair is the foreign agent. If neither pair satisfies $s^{\prime}(x)$, then we know the foreign agent is among the two persons we just choose, e.g. $A$ or $B$. We then recompute $s(x)$ with $C$ and $D$ 's pairs and check $A$ and $B$ with this correct polynomial.

So when we try to solve the linear system with $A$ and $B$ 's pairs, we get $s^{\prime}(x)=8+7 x$. And then we check $C$ and $D$ and find only $C$ doesn't satisfy $s^{\prime}(x)$, so $C$ is the foreign agent and the message is 8 .

