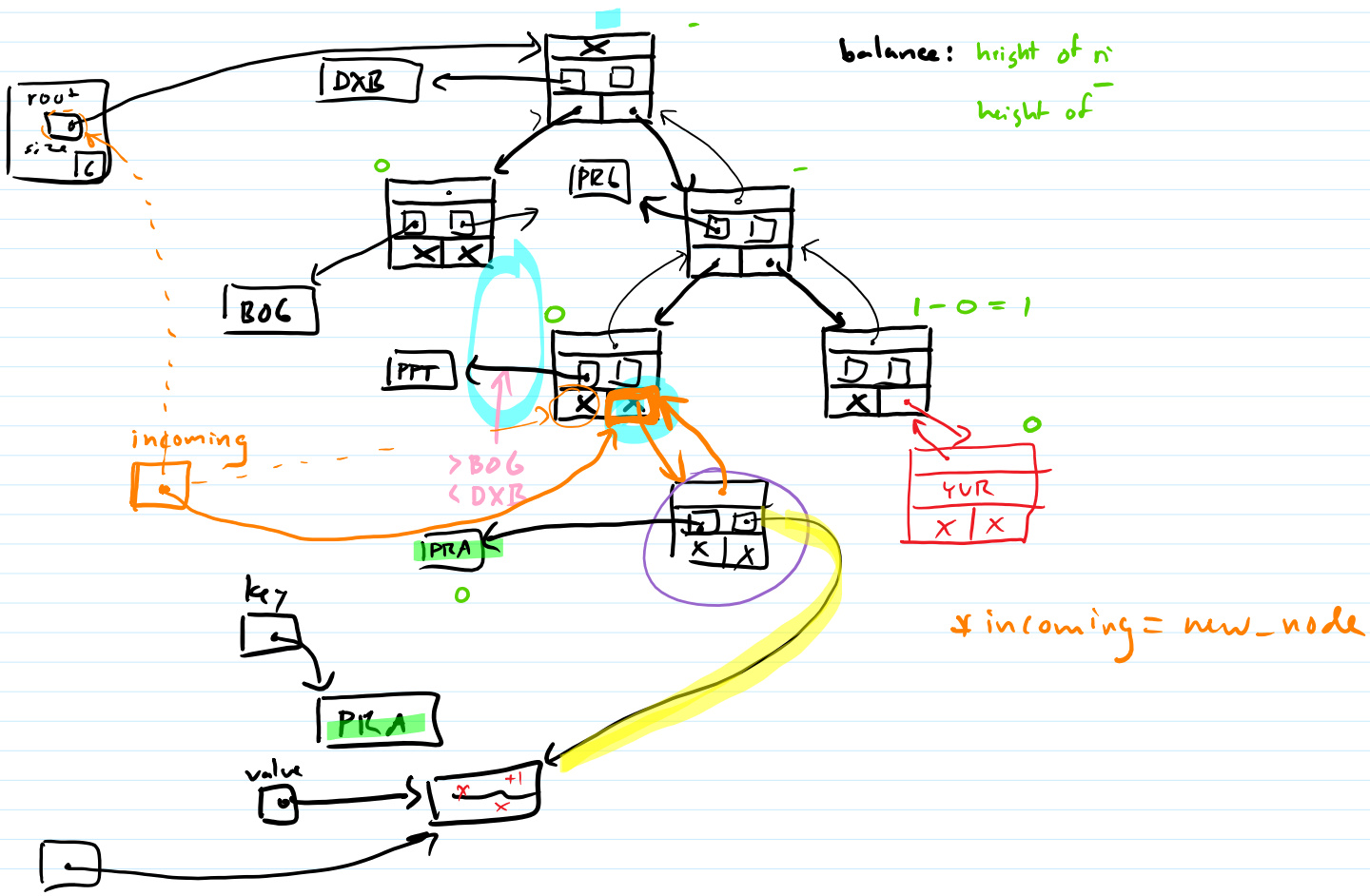
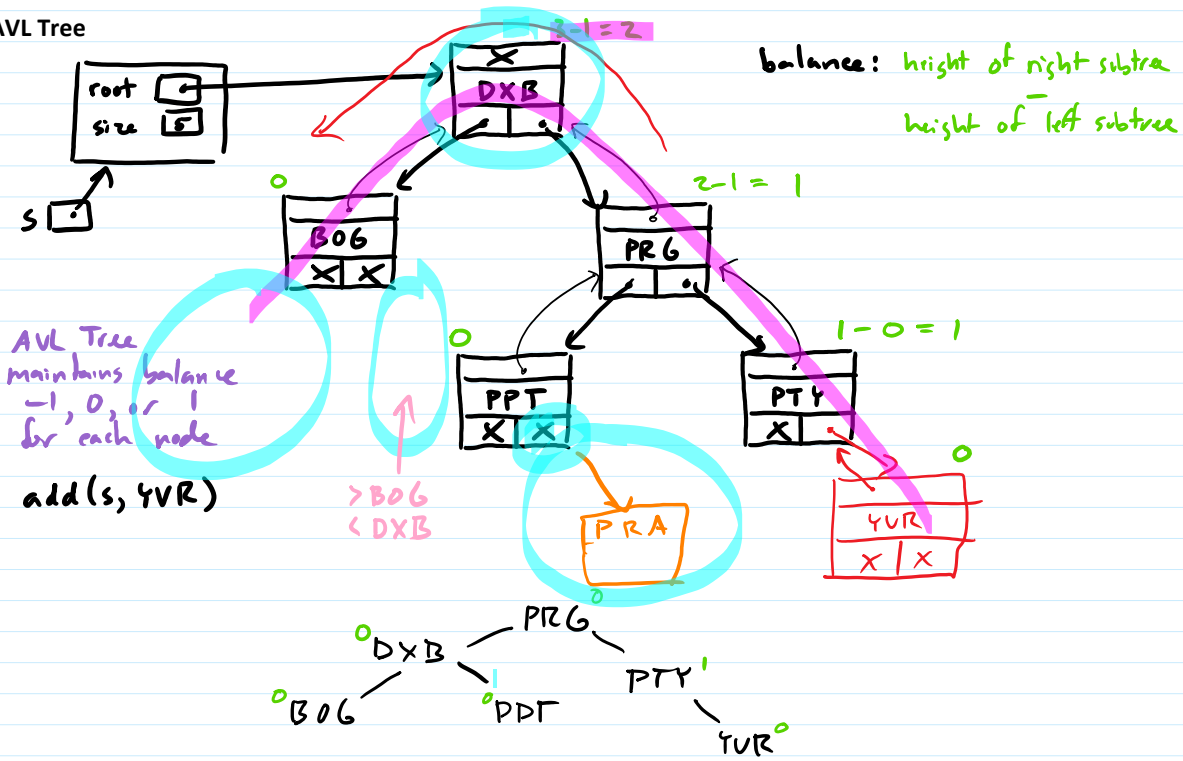
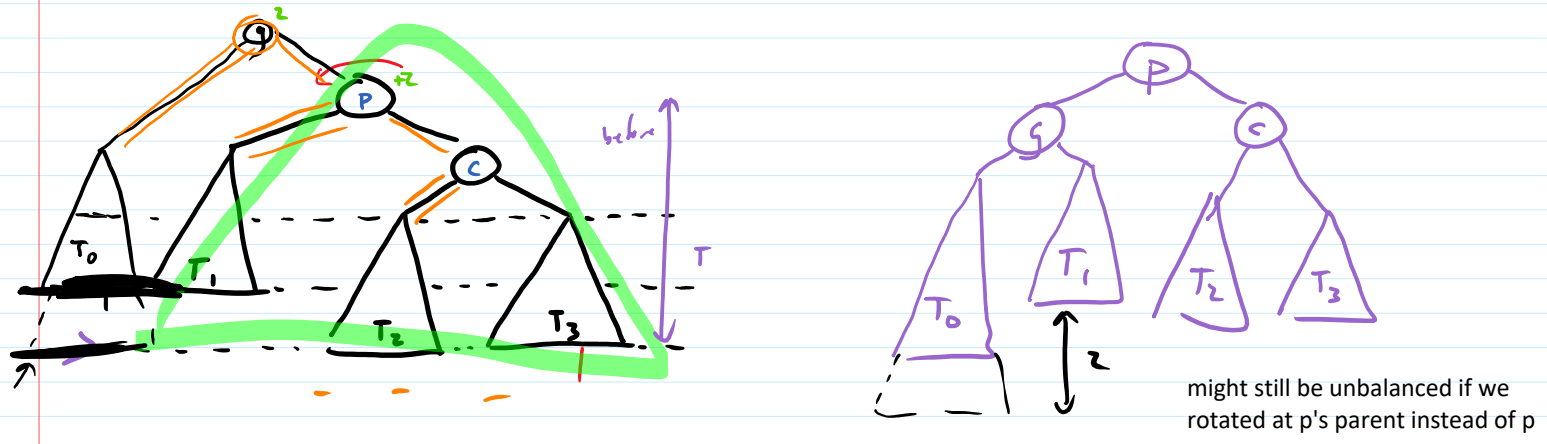
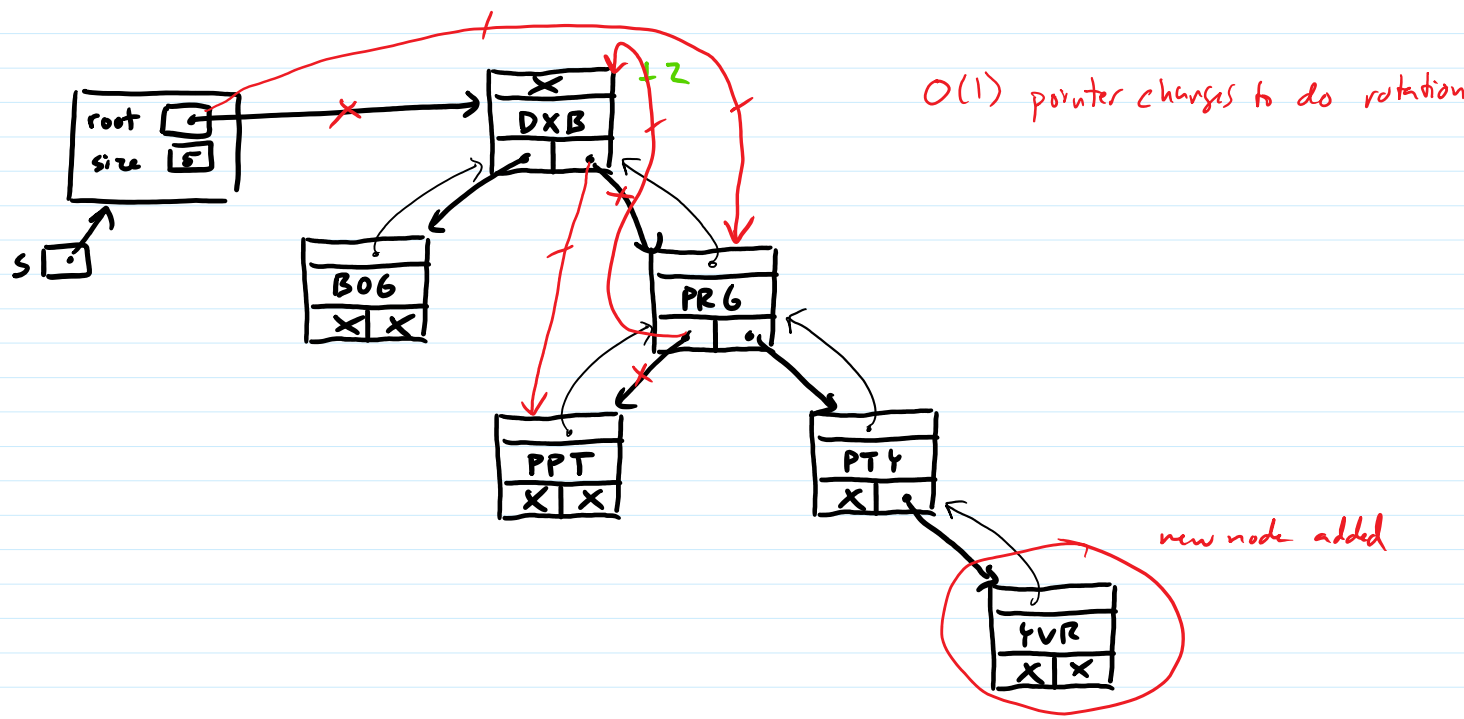
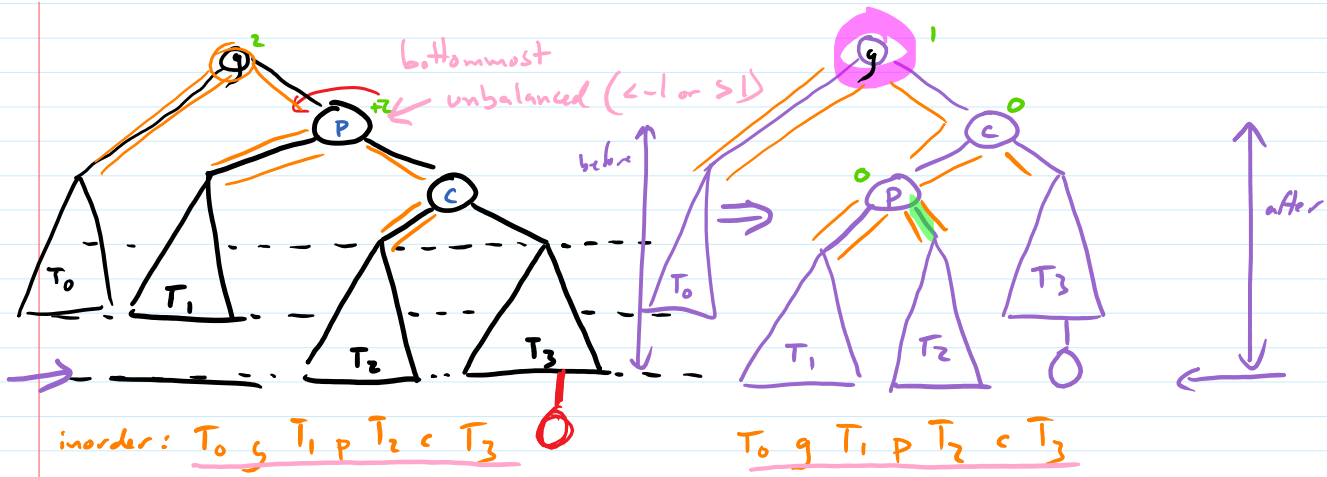
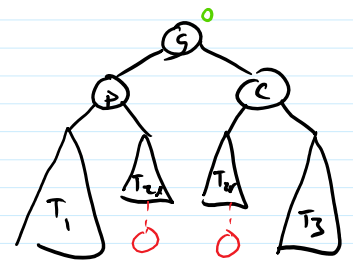
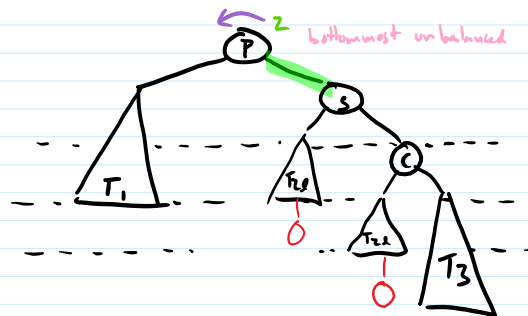
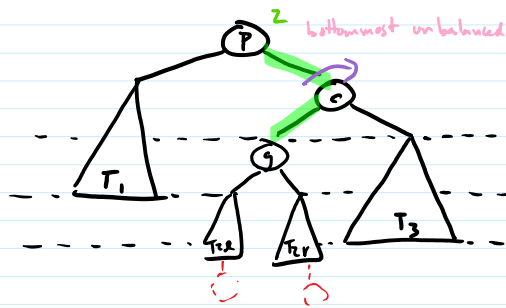
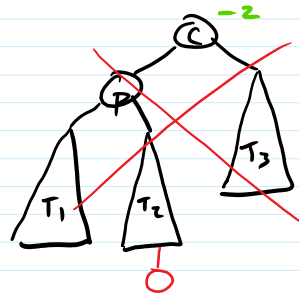
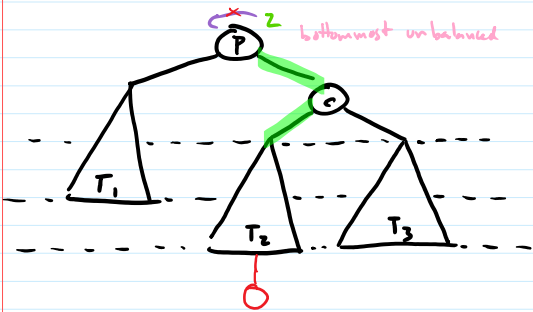
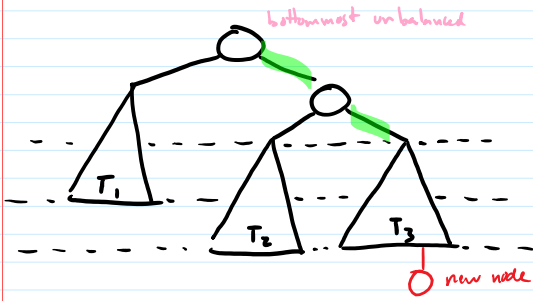


AVL Tree







and height after = height before, so no rotations further up the tree