

Depth-First Search

DFS-VISIT(u) *call per vertex*

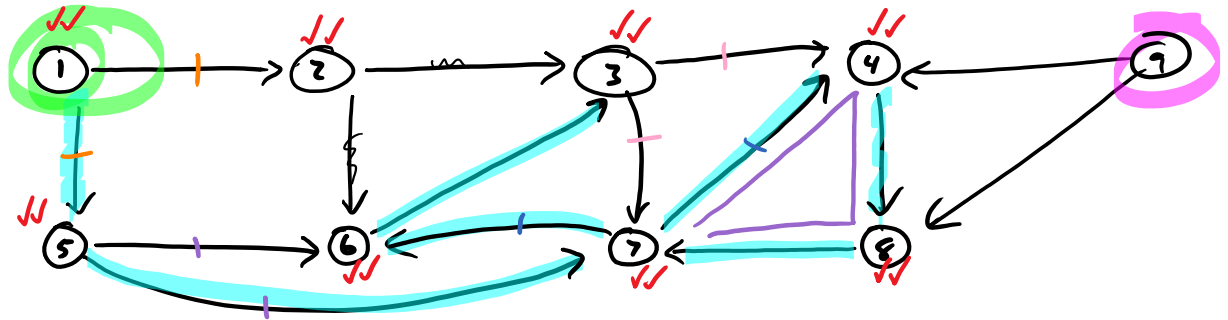
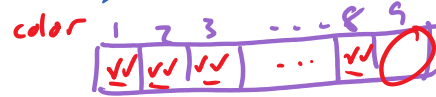
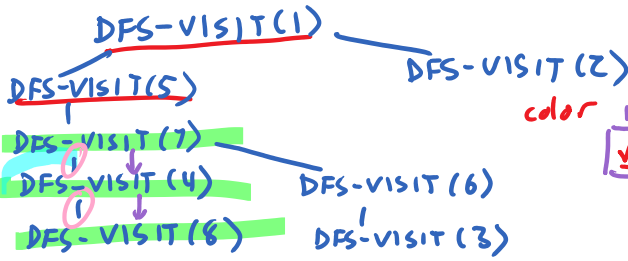
mark u as processing $\dots O(1)$

unseen
 ✓ processing (recursive call still active)
 ✓✓ finished (recursive call complete)

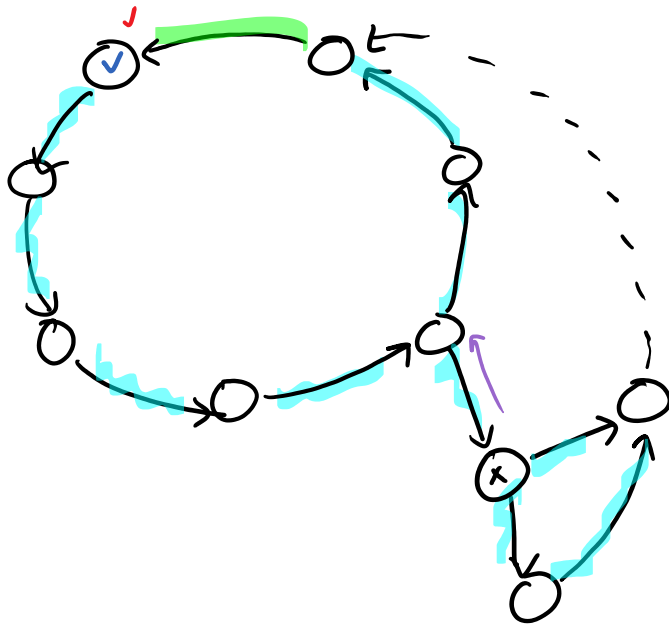
for each neighbors v of the current vertex u
 if v still unseen then DFS-VISIT(v) $O(1)$
(if v is processing then we have a cycle)

mark u as finished $O(1)$

$O(n+m)$ using adj list
 $[O(n^2)]$ for adj matrix

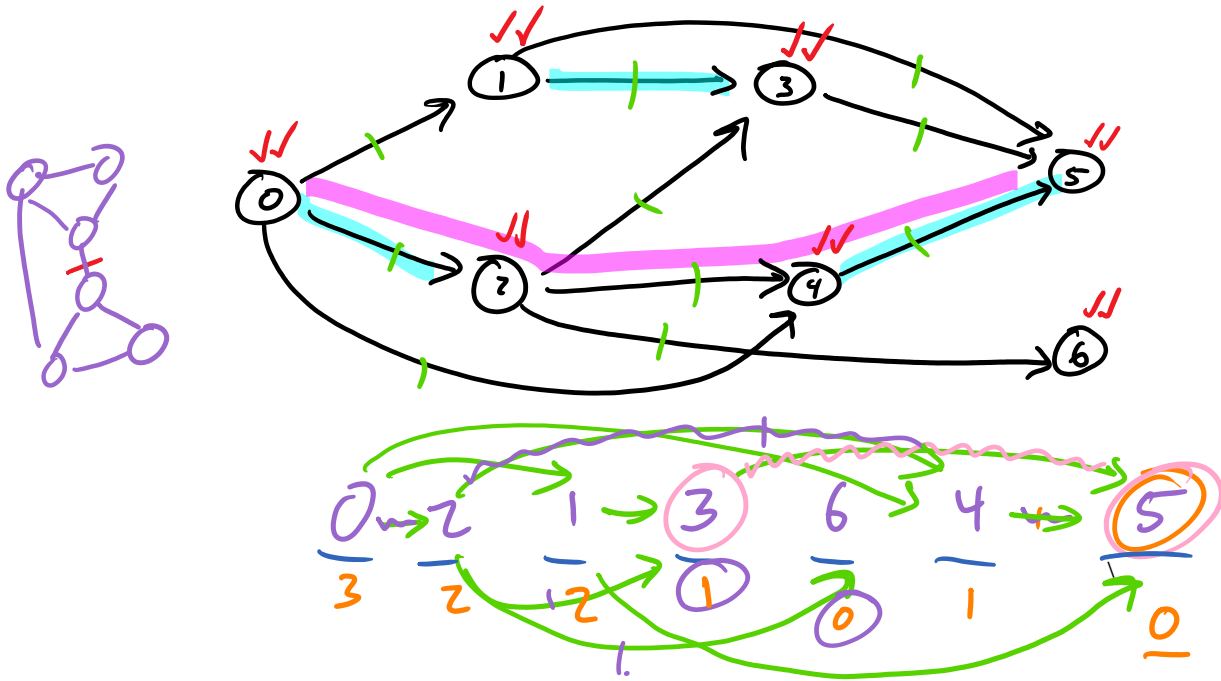


suppose v is 1st vertex on cycle we visit

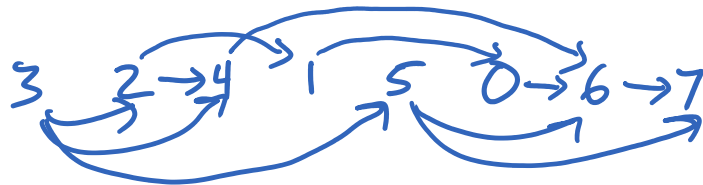
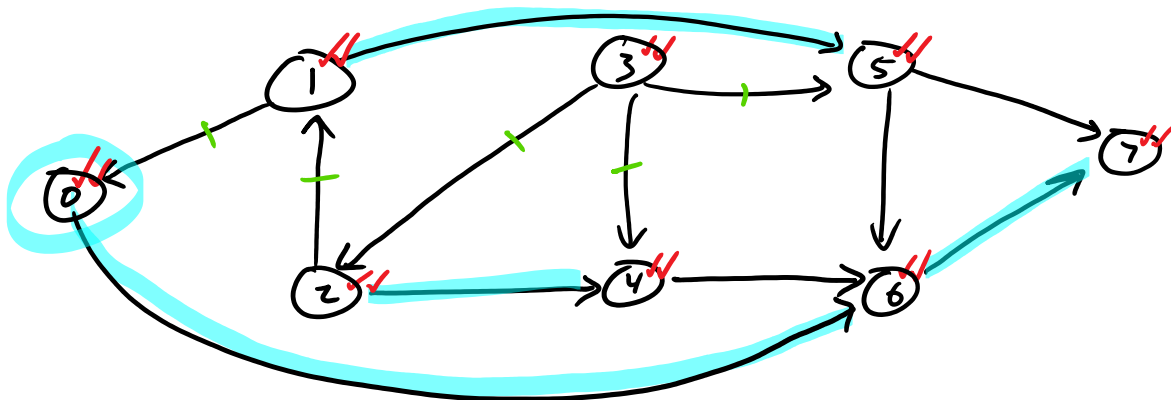


Topological Sort

↳ given directed, acyclic graph, order vertices so all edges go \rightarrow



longest path starting at \checkmark



Dijkstra's Algorithm

PRE: no negative weight edges

POST: d gives total weight of shortest paths, $pred$ gives edges in shortest paths
(∞ to mean unreachable)

for each v

$color[v], pred[v], d[v] \leftarrow IN_QUEUE, NIL, \infty$

$d[s] \leftarrow 0$

$Q \leftarrow new\ PriorityQueue(d)$ (build Q to contain all vertices, w/ $d[v]$ being the initial priority of v)

while Q not empty *one iteration per vertex $O(\log n)$ per call*

$u \leftarrow dequeue(Q)$ *n calls*

 for each outneighbor v of u *one iteration per edge*

 if $color[v] = IN_QUEUE$ and $d[v] > d[u] + w(u, v)$

$\in m$ calls change priority($Q, v, d[u] + w(u, v)$) *$O(\log n)$ per call*

$d[v] \leftarrow d[u] + w(u, v)$

$pred[v] \leftarrow u$

$color[u] \leftarrow DONE$

adjacency list: $O(n+m)$ + time for priority queue operations

$O(n \log n) + O(m \log n)$

Priority Queue

	unsorted array	sorted array <i>by priority</i>	balanced BST <i>priority for order</i>	heaps
enqueue (elt, pri)	$O(1)$	$O(n)$	$O(\log n)$	$O(\log n)$
dequeue ()	$O(n)$	$O(1)$ <i>(nng buffer / wraparound)</i>	$O(\log n)$	$O(\log n)$
change-priority (elt, pri)	$O(1)$	$O(n)$	$O(\log n)$	$O(\log n)$
n enqueue/dequeue + m change priority $(n-1 \leq m \leq n^2)$	$O(n^2)$	$O(nm)$	$O(m \log n)$	$O(m \log n)$
$m \in \Theta(n)$	$O(n^2)$	$O(n^2)$	$O(n \log n)$	$O(n \log n)$
$m \in \Theta(n^2)$	$O(n^2)$	$O(n^3)$	$O(n^2 \log n)$	$O(n^2 \log n)$

