

COMPARISON-BASED ALGORITHMS represented as DECISION TREES

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example: an algorithm to sort 3 numbers: a_1, a_2, a_3 (no duplicates)

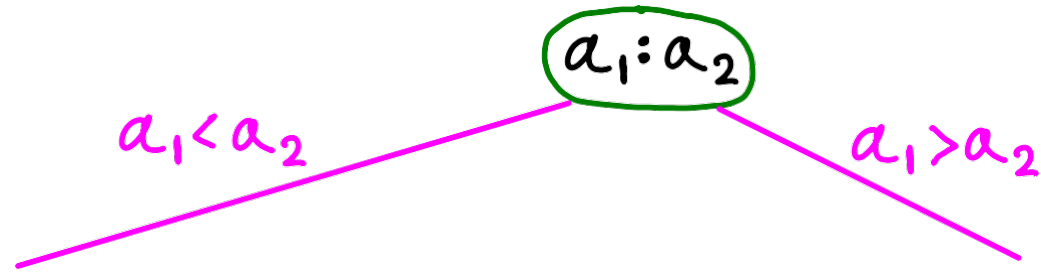
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$a_1 : a_2$ compare 2 numbers

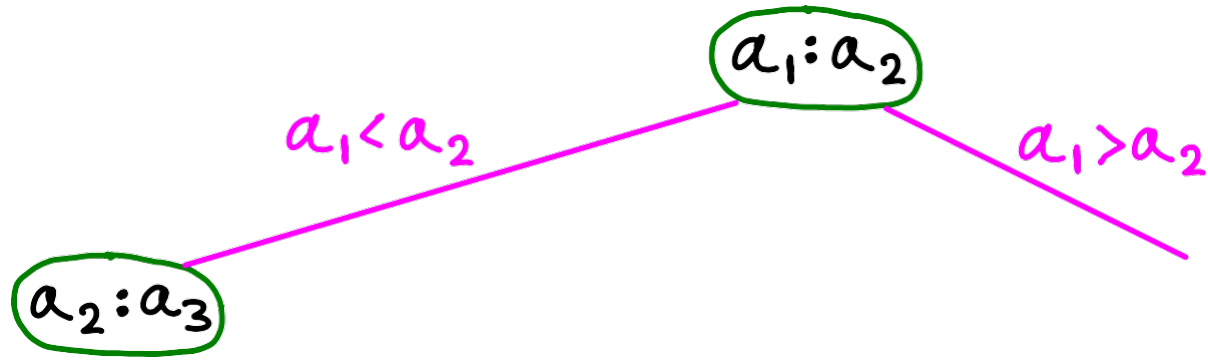
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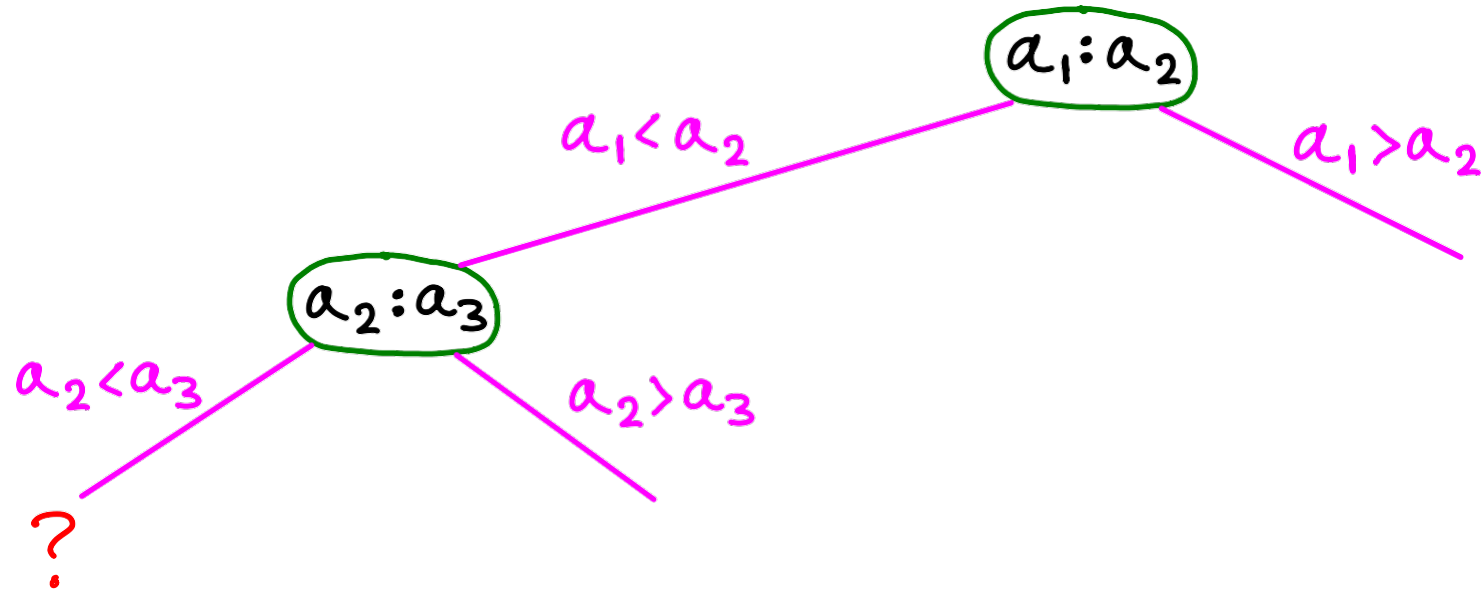
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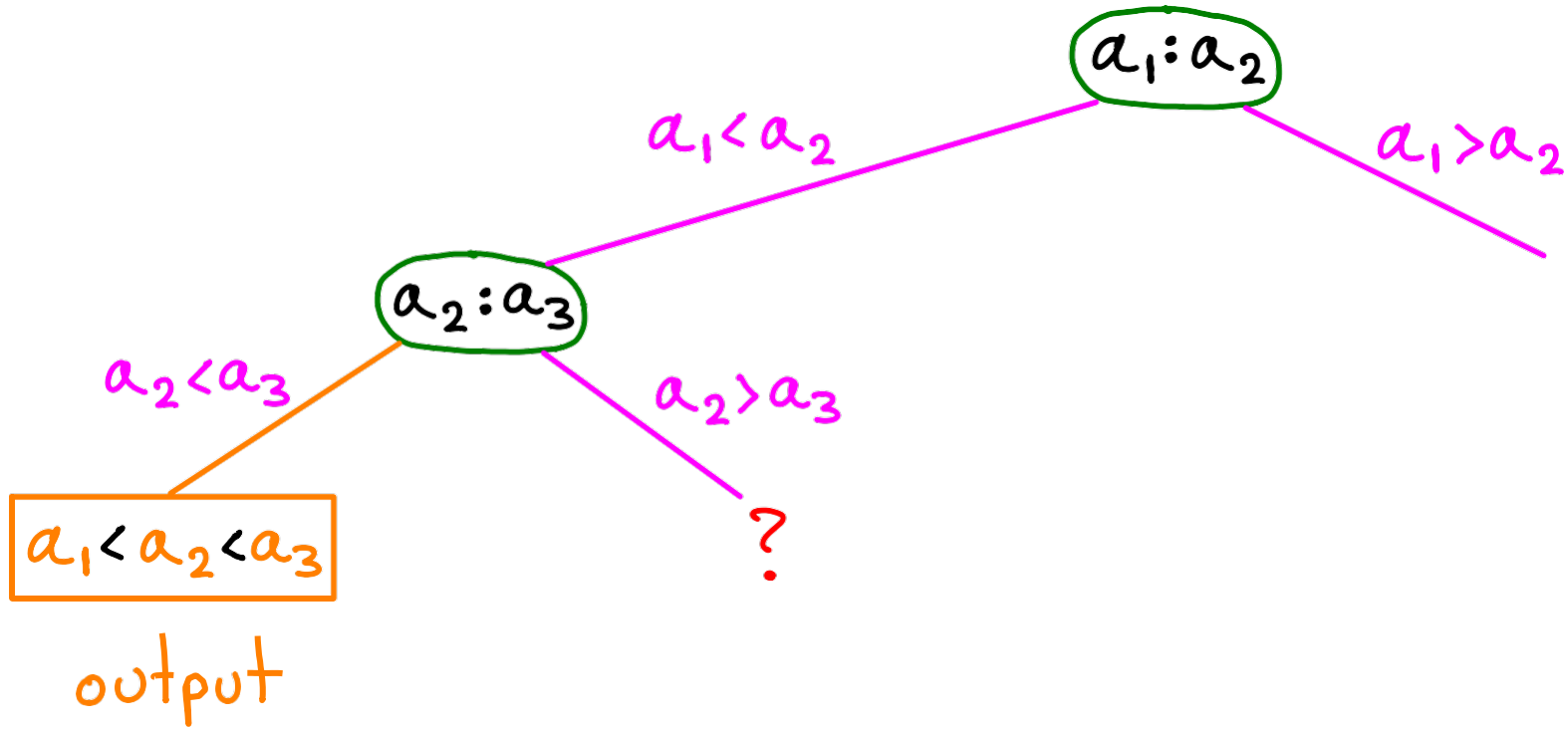
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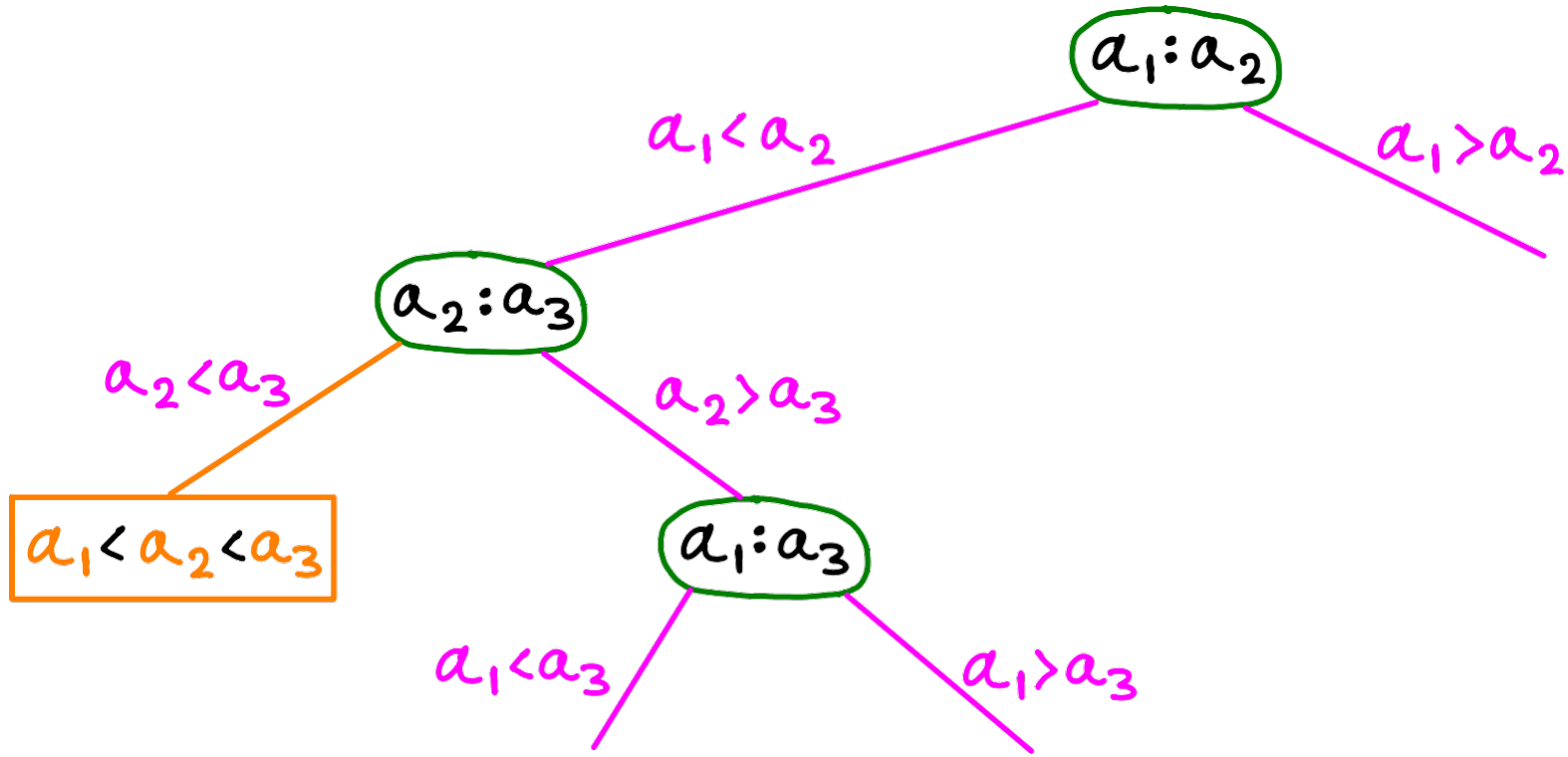
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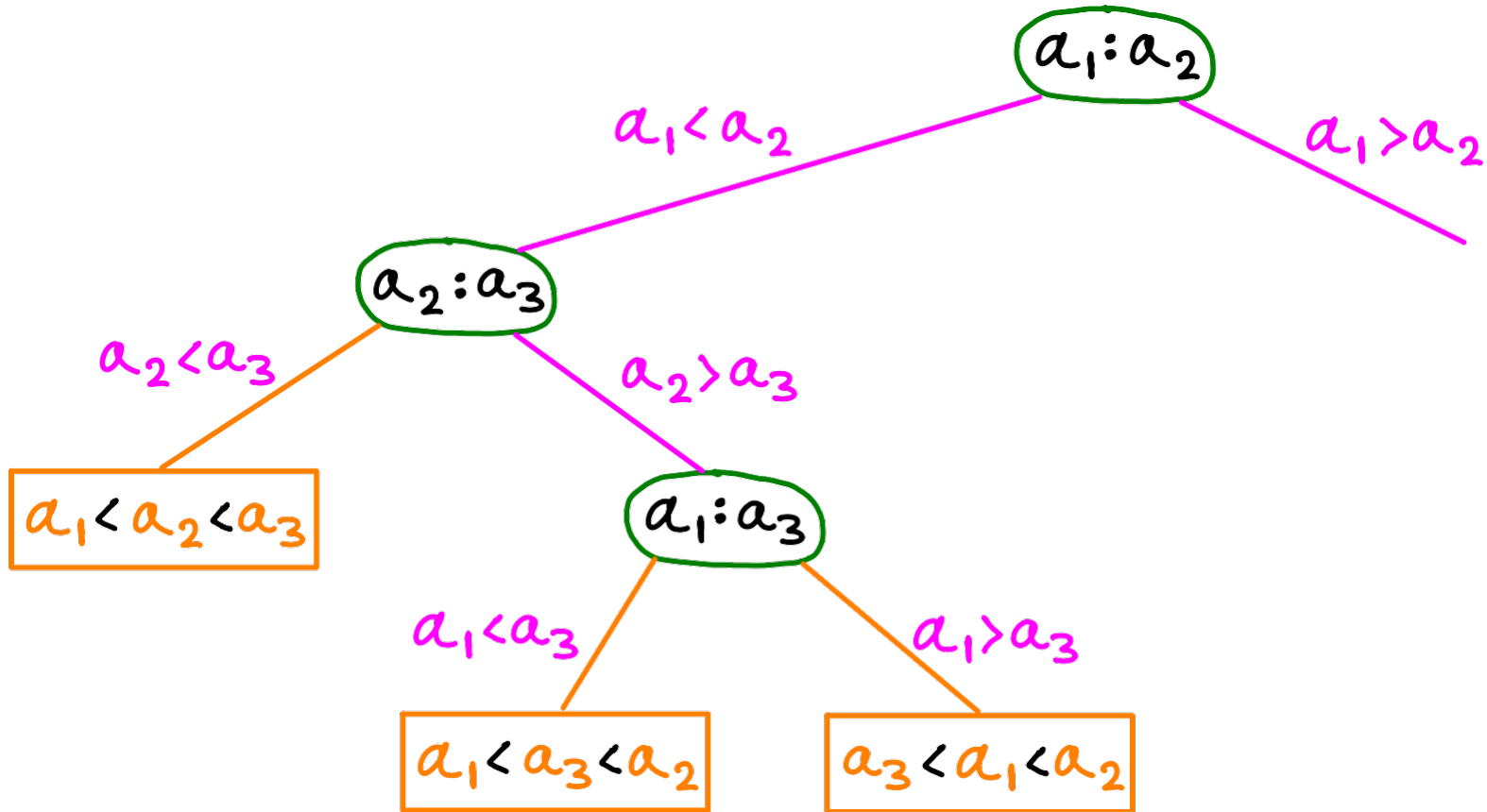
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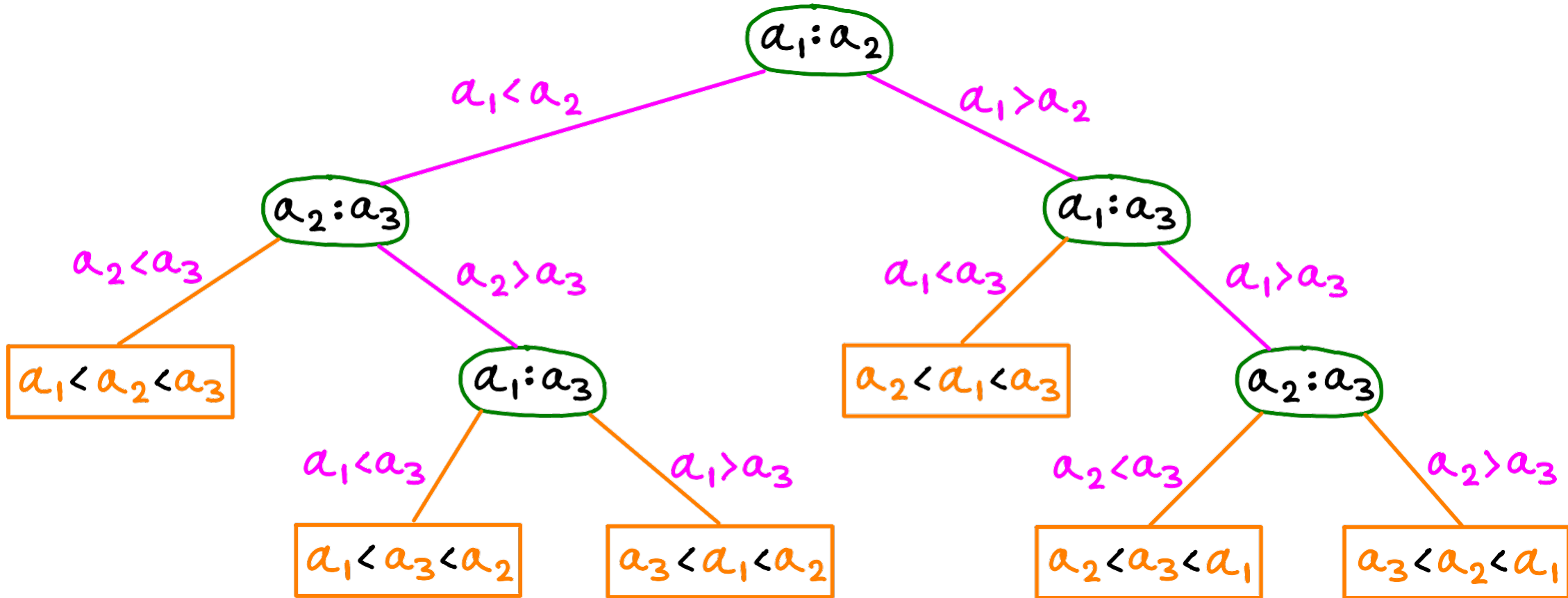
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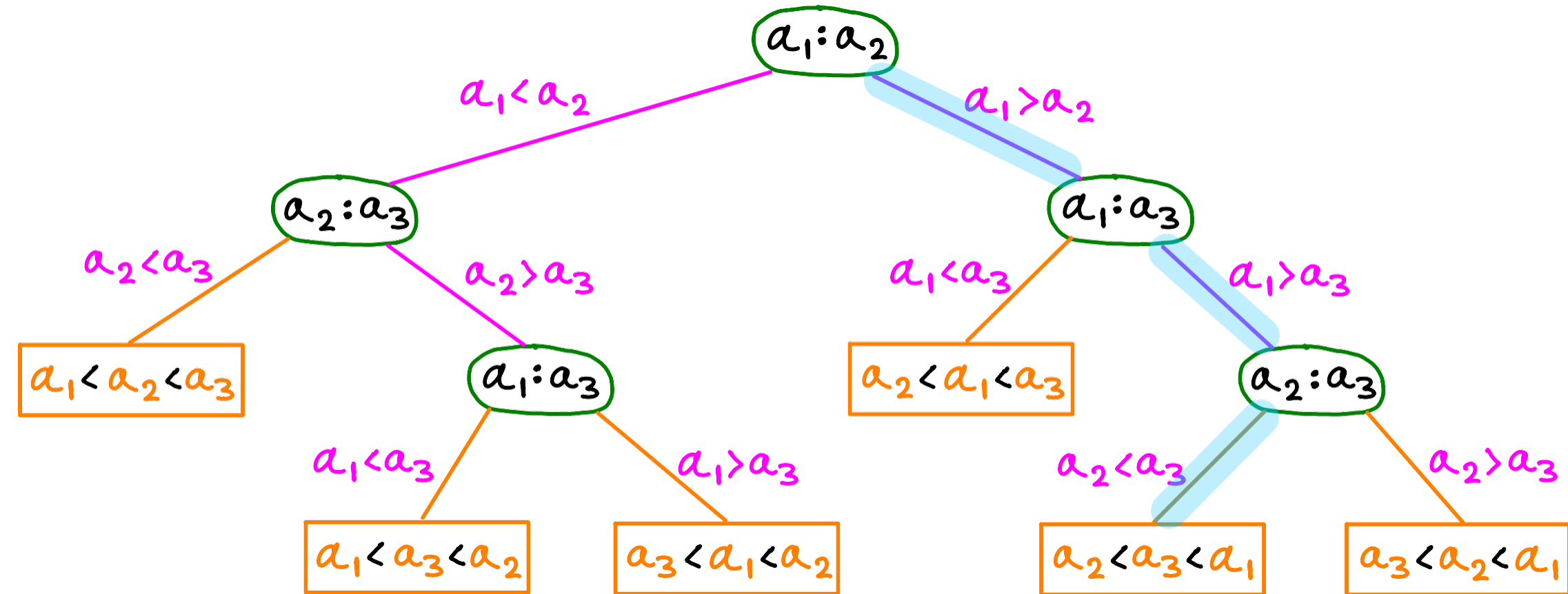
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example: an algorithm to sort 3 numbers: 9, 4, 6
 a_1 a_2 a_3

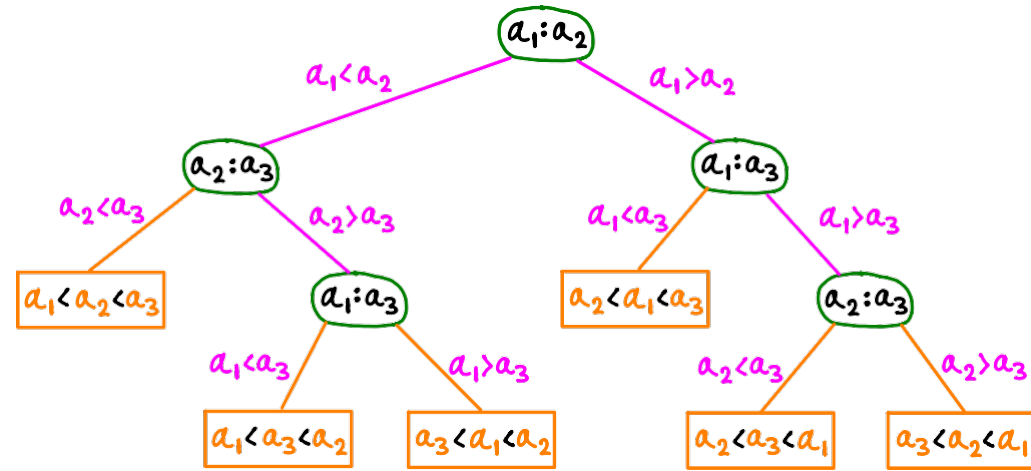


Every comparison-based algorithm has a corresponding decision tree
(not just sorting)

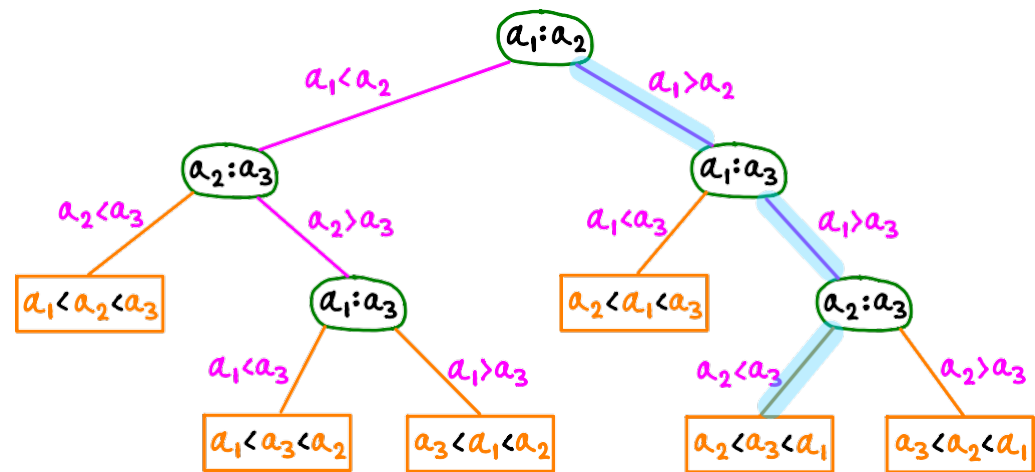
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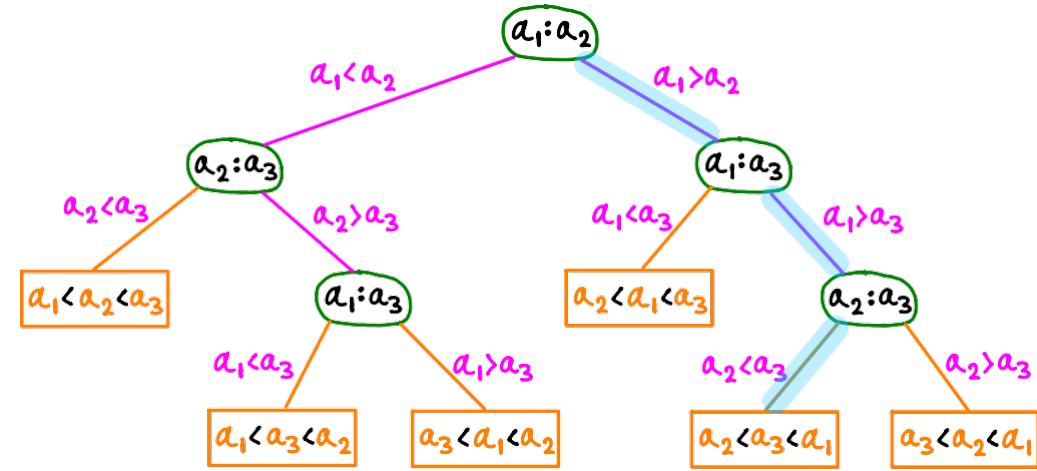


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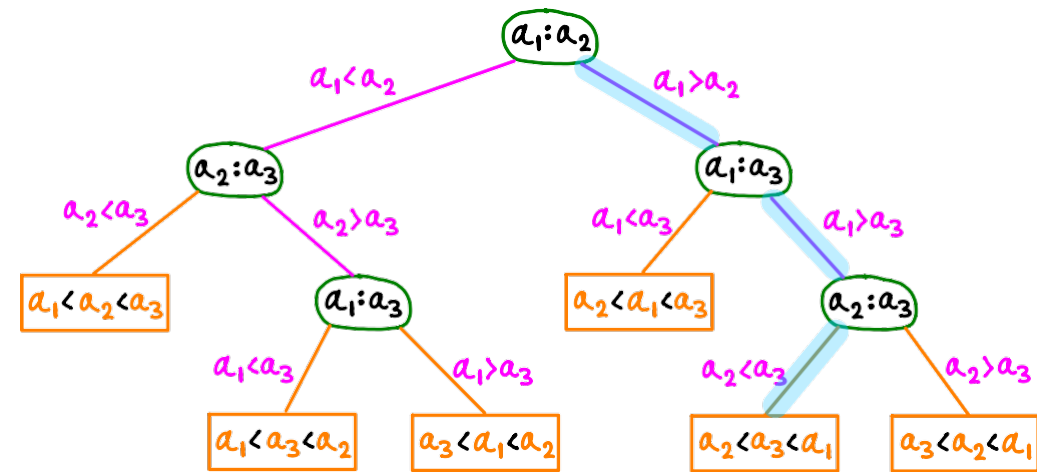


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time complexity

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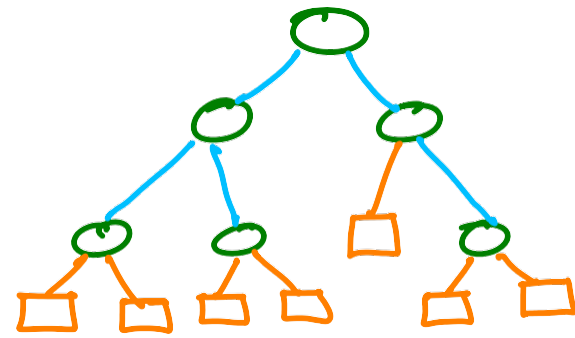
Longest path \rightarrow worst-case time complexity

the SORTING LOWER BOUND

a lower bound for the worst-case time complexity
of all comparison-based sorting algorithms

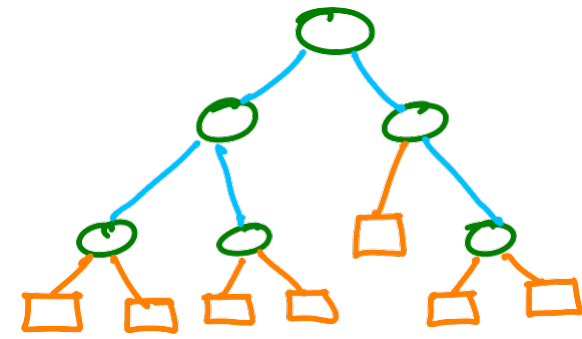
Consider the decision tree corresponding to any algorithm that can sort n items.

↳ e.g., the best algo *EVER*.



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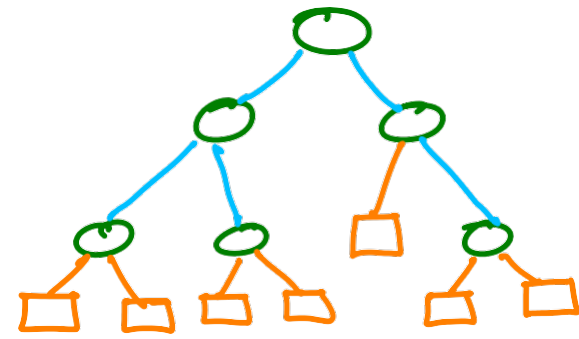
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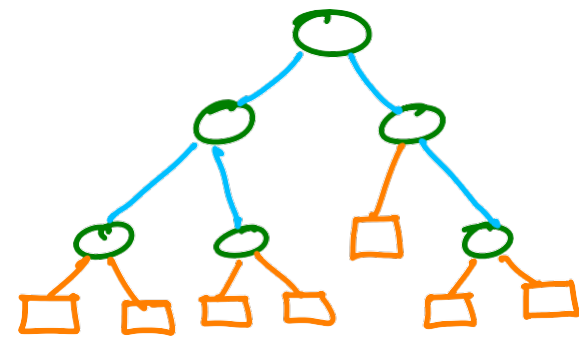


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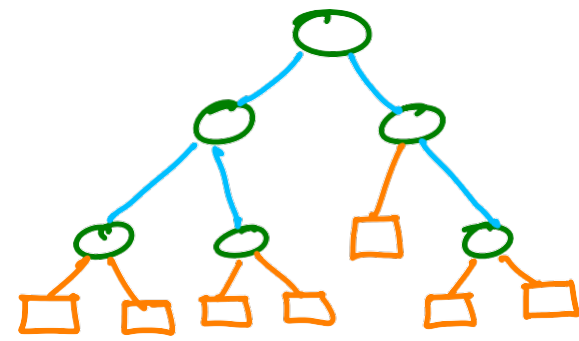
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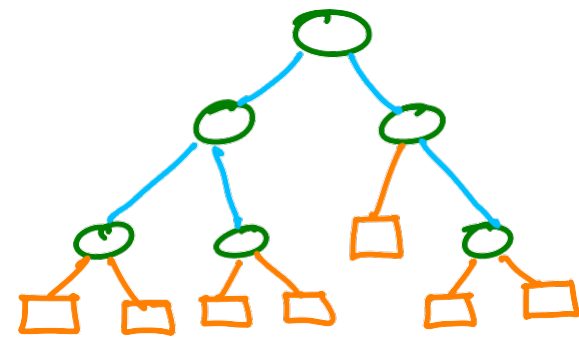
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Conclusion: For every comparison-sort algorithm,
worst-case time complexity $\geq \lceil \log_2 n! \rceil$

Approximating $\log_2 n!$

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$$= \log(n \cdot 1 \cdot (n-1) \cdot 2 \cdot (n-2) \cdot 3 \cdot (n-3) \cdot 4 \cdots \cdots \sim (n - \frac{n}{2}) \cdot (n - \frac{n}{2}))$$

↳ exactly if n : even

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$$\geq \log(n \cdot n \cdot n \cdot n \cdot \cdots \cdot n)$$

($\sim n/2$ terms)

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$$\text{so } \frac{1}{2} n \log n \leq \log(n!) \leq n \log n$$