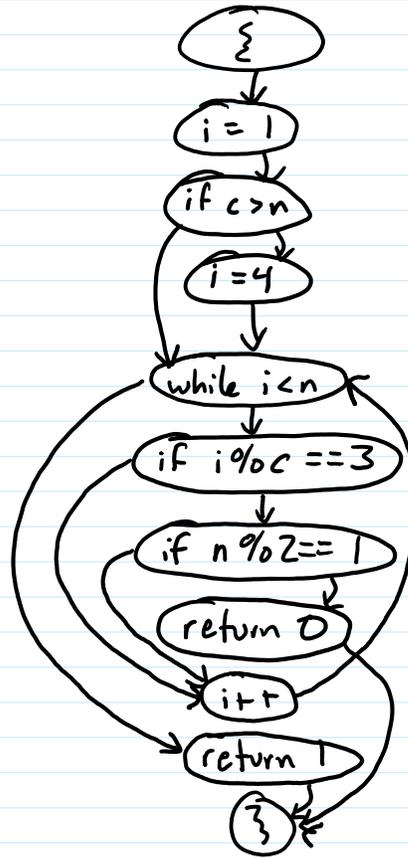


Control Flow Graphs

```
int foo(int n, int c)
{
  int i = 1;
  if (c > n)
  {
    i = 4;
  }
  while (i < n)
  {
    if (i % c == 3)
    {
      if (n % 2 == 1)
      {
        return 0;
      }
    }
    i++;
  }
  return 1;
}
```

$c=4$ $n=5$



vertex = line of code

edge (u, v) means
 v can follow u

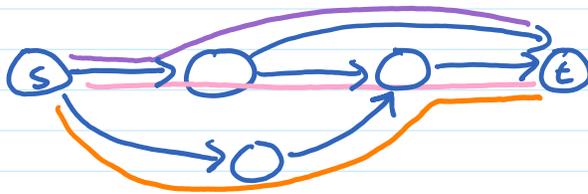
paths $\{ \rightsquigarrow \text{return } 0$

shortest: 6
longest: 7
average: 6.5

polynomial (BFS)
NP-complete
???

Average Path Length

AVERAGE PATH LENGTH: Given G, s, t, k , determine if the average length of all simple paths $s \rightarrow t$ is at least k



average length = $2\frac{2}{3}$

$A-P-L(G, s, t, 2) = YES$

$A-P-L(G, s, t, 4) = NO$

? no???

AVERAGE-PATH-LENGTH $\in NP$

APL-BRUTE-FORCE(G, s, t, k)

tot, count $\leftarrow 0$

for each simple path p from $s \rightarrow t$ possibly $(n-2)!$ iterations
(more than polynomial time)

tot \leftarrow tot + len(p)

count \leftarrow count + 1

return tot / count $\geq k$

polynomial
space

PSPACE

SAT-BRUTE-FORCE(φ)

$n \leftarrow$ # variables in φ
for $i \leftarrow 0$ to $2^n - 1$ 2^n iterations
 generate i th possible assignment A
 if A makes φ true
 return YES
return NO polynomial space

TSP-BRUTE-FORCE(G, k)

for $i \leftarrow 0$ to $n! - 1$ $n!$ iterations
 generate i th permutation of vertices p
 $t \leftarrow$ total weight of corresponding tour
 if $t \leq k$
 return YES
return NO

P = set of decision problems solvable in polynomial time

PSPACE = set of decision problems solvable in polynomial space

AVERAGE-PATH-LENGTH, SAT, TSP \in PSPACE

P, NP, and PSPACE

$P \subseteq NP$

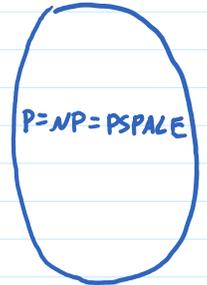
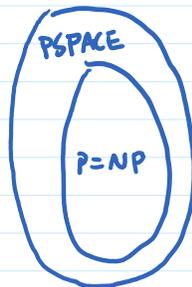
$P \subseteq PSPACE$ (constant space per step, so polynomial time \rightarrow polynomial space)

$NP \subseteq PSPACE$

$SAT \in PSPACE$

Let $X \in NP$. Then $X \in_p SAT$ (SAT is NP-complete)
and $X \in PSPACE$ (use the polynomial-time reduction)

$P \subsetneq NP \subsetneq PSPACE$ $P = NP \subsetneq PSPACE$ $P \subsetneq NP = PSPACE$ $P = NP = PSPACE$



PSPACE-complete

Problem X is PSPACE-complete if:

- 1) $X \in \text{PSPACE}$
- 2) for all $Y \in \text{PSPACE}$, $Y \leq_p X$

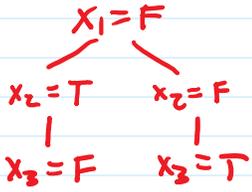
To prove $P = \text{PSPACE}$ (and hence $P = \text{NP}$ too): find polynomial-time solution to some PSPACE-complete problem X

To prove $P \neq \text{PSPACE}$: prove superpolynomial lower bound for some $X \in \text{PSPACE}$
(says nothing about $P \stackrel{?}{=} \text{NP}$)

QSAT

3-CNF with odd # of variables

QSAT: Given φ , determine whether $\exists x_1 \forall x_2 \exists x_3 \dots \varphi(x_1, \dots, x_n)$ is true.



$$(x_1 \vee x_2 \vee x_3) \wedge (\sim x_1 \vee x_2 \vee x_3) \wedge (\sim x_1 \vee \sim x_2 \vee x_3)$$

* leaves $\approx 2^{\frac{n}{2}}$ (2 branches every other level)
so not a polynomial-sized certificate

$$(x_1 \vee x_2 \vee x_3) \wedge (\sim x_1 \vee x_2 \vee \sim x_3) \wedge (\sim x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee \sim x_3)$$

for any x_1 , pick $x_2 = F$ to make formula F no matter what x_3 is

QSAT \in EXPTIME:

QSAT(φ)

QSAT \in PSPACE:

return EVAL($\varphi, 1$)

EVAL(φ, i)

if $i = \# \text{variables in } \varphi$ (no vars left; just T and F)

$r \leftarrow \text{evaluate}(\varphi)$

return r

$\varphi_T \leftarrow \varphi$ with $x_i = T$

$\varphi_F \leftarrow \varphi$ with $x_i = F$

$r_T \leftarrow \text{EVAL}(\varphi_T, i+1)$

$r_F \leftarrow \text{EVAL}(\varphi_F, i+1)$

if $i \% 2 = 1$

return $r_T \vee r_F$

else

return $r_T \vee r_F$

linear space per call
depth of recursion = n
polynomial space

(quantifier is \exists)

(quantifier is \forall)

1 call per assignment
 2^n assignments
so exponential time

PSPACE-complete (and EXPTIME)

QSAT \in PSPACE

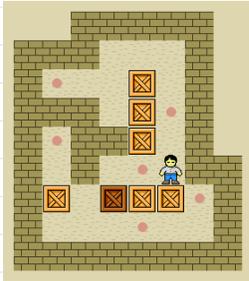
QSAT \in EXPTIME \rightarrow problems with $O(2^{p(n)})$ solutions for some polynomial $p(n)$

QSAT is PSPACE-complete (and so PSPACE \subseteq EXPTIME)

\rightarrow reduce YESPACE to QSAT and solve by brute force

SOKOBAN \in EXPTIME
SOKOBAN \notin P

\rightarrow P \neq EXPTIME



P \subseteq NP \subseteq PSPACE \subseteq EXPTIME

\uparrow \uparrow \uparrow
at least one of these is proper
(we don't know which)

To show that X is PSPACE-complete, it suffices to 1) show $X \in$ PSPACE
2) show QSAT \leq_p X