Interdomain Routing

Establish routes between autonomous systems (ASes).



Currently done with the Border Gateway Protocol (BGP).

Why is Interdomain Routing Hard?

- Route choices are based on *local policies*.
- Autonomy: Policies are uncoordinated.
- Expressiveness: Policies are complex.



BGP Route Processing (1)

• The computation of a single node repeats the following:



- Paths go through neighbors' choices, which enforces consistency.
- Decisions are made locally, which preserves autonomy.
- Uncoordinated policies can induce protocol oscillations. (Much recent work addresses BGP convergence.)
- Recently, private information, optimization, and incentive-compatibility have also been studied.

BGP Route Processing (2)



Example: Convergence



Example: Convergence



Example: Convergence





BGP might oscillate forever between



BGP might oscillate forever between



BGP might oscillate forever between



BGP might oscillate forever between







Dispute Wheels

Nodes u_i , hub routes R_i , and spoke routes Q_i . Each u_i prefers R_iQ_{i+1} to Q_i .

"No dispute wheel"

—>

robust convergence



Gao-Rexford Framework (1)

Neighboring pairs of ASes have one of:

- a customer-provider relationship (One node is purchasing connectivity from the other node.)
- a *peering* relationship
 (Nodes have offered to carry each other's transit traffic, often to shortcut a longer



Gao-Rexford Framework (2)

- Global constraint: no customer-provider cycles
- Local preference and scoping constraints, which are consistent with Internet economics:



- If k_1 and k_2 are both customers, peers, or providers of *i*, then either ik_1R_1 or ik_2R_2 can be more valued at *i*.
- If one is a customer, prefer the route through it. If not, prefer the peer route.



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Gao-Rexford conditions => BGP always converges [GR01]