

Lecture Notes 15

61 Quadratic Residues, Squares, and Square Roots

An integer a is called a *quadratic residue (or perfect square) modulo n* if $a \equiv b^2 \pmod{n}$ for some integer b . Such a b is said to be a *square root of a modulo n* . We let

$$\text{QR}_n = \{a \in \mathbf{Z}_n^* \mid a \text{ is a quadratic residue modulo } n\}.$$

be the set of quadratic residues in \mathbf{Z}_n^* , and we denote the set of non-quadratic residues in \mathbf{Z}_n^* by $\text{QNR}_n = \mathbf{Z}_n^* - \text{QR}_n$.

62 Square Roots Modulo a Prime

Claim 1 *For an odd prime p , every $a \in \text{QR}_p$ has exactly two square roots in \mathbf{Z}_p^* , and exactly 1/2 of the elements of \mathbf{Z}_p^* are quadratic residues.*

For example, take $p = 11$. The following table shows all of the elements of \mathbf{Z}_{11}^* and their squares.

a	$a^2 \pmod{11}$
1	1
2	4
3	9
4	5
5	3
6 = -5	3
7 = -4	5
8 = -3	9
9 = -2	4
10 = -1	1

Thus, we see that $\text{QR}_{11} = \{1, 3, 4, 5, 9\}$ and $\text{QNR}_{11} = \{2, 6, 7, 8, 10\}$.

Proof: We now prove Claim 1. Consider the mapping $\text{sq} : \mathbf{Z}_p^* \rightarrow \text{QR}_p$ defined by $b \mapsto b^2 \pmod{p}$. We show that this is a 2-to-1 mapping from \mathbf{Z}_p^* onto QR_p .

Let $a \in \text{QR}_p$, and let $b^2 \equiv a \pmod{p}$ be a square root of a . Then $-b$ is also a square root of a , and $b \not\equiv -b \pmod{p}$ since $p \nmid 2b$. Hence, a has at least two distinct square roots \pmod{p} . Now let c be any square root of a .

$$c^2 \equiv a \equiv b^2 \pmod{p}.$$

Then $p \mid c^2 - b^2$, so $p \mid (c - b)(c + b)$. Since p is prime, then either $p \mid (c - b)$, in which case $c \equiv b \pmod{p}$, or $p \mid (c + b)$, in which case $c \equiv -b \pmod{p}$. Hence $c \equiv \pm b \pmod{p}$. Since c was an arbitrary square root of a , it follows that $\pm b$ are the only two square roots of a . Hence, $\text{sq}()$ is a 2-to-1 function, and $|\text{QR}_p| = \frac{1}{2}|\mathbf{Z}_p^*|$ as desired. ■

63 Square Roots Modulo the Product of Two Primes

Claim 2 Let $n = pq$ for p, q distinct odd primes. Then every $a \in \text{QR}_n$ has exactly four square roots in \mathbf{Z}_n^* , and exactly 1/4 of the elements of \mathbf{Z}_n^* are quadratic residues.

Proof: Consider the mapping $\text{sq} : \mathbf{Z}_n^* \rightarrow \text{QR}_n$ defined by $b \mapsto b^2 \pmod n$. We show that this is a 4-to-1 mapping from \mathbf{Z}_n^* onto QR_n .

Let $a \in \text{QR}_n$ and let $b^2 \equiv a \pmod n$ be a square root of a . Then also $b^2 \equiv a \pmod p$ and $b^2 \equiv a \pmod q$, so b is a square root of $a \pmod p$ and b is a square root of $a \pmod q$. Conversely, if b_p is a square root of $a \pmod p$ and b_q is a square root of $a \pmod q$, then by the Chinese Remainder theorem, the unique number $b \in \mathbf{Z}_n^*$ such that $b \equiv b_p \pmod p$ and $b \equiv b_q \pmod q$ is a square root of $a \pmod n$. Since a has two square roots mod p and two square roots mod q , it follows that a has four square roots mod n . Thus, $\text{sq}()$ is a 4-to-1 function, and $|\text{QR}_n| = \frac{1}{4}|\mathbf{Z}_n^*|$ as desired. ■

64 Euler Criterion

There is a simple test due to Euler for whether a number is in QR_p for p prime.

Claim 3 (Euler Criterion): An integer a is a non-trivial¹ quadratic residue modulo p iff

$$a^{(p-1)/2} \equiv 1 \pmod p.$$

Proof: Let $a \equiv b^2 \pmod p$ for some $b \not\equiv 0 \pmod p$. Then

$$a^{(p-1)/2} \equiv (b^2)^{(p-1)/2} \equiv b^{p-1} \equiv 1 \pmod p$$

by Euler's theorem, as desired.

For the other direction, suppose $a^{(p-1)/2} \equiv 1 \pmod p$. Clearly $a \not\equiv 0 \pmod p$. We show that a is a quadratic residue by finding a square root b modulo p .

Let g be a primitive root of p . Choose k so that $a \equiv g^k \pmod p$, and let $\ell = (p-1)k/2$. Then

$$g^\ell \equiv g^{(p-1)k/2} \equiv (g^k)^{(p-1)/2} \equiv a^{(p-1)/2} \equiv 1 \pmod p.$$

Because g is a primitive root, $g^\ell \equiv 1 \pmod p$ implies that ℓ is a multiple of $p-1$. Hence, $(p-1) \mid (p-1)k/2$, from which we conclude that $2 \mid k$ and $k/2$ is an integer. Let $b = g^{k/2}$. Then $b^2 \equiv g^k \equiv a \pmod p$, so b is a square root of a modulo p , as desired. ■

65 Finding Square Roots Modulo Special Primes

The Euler criterion lets us test membership in QR_p for prime p , but it doesn't tell us how to find square roots. In case $p \equiv 3 \pmod 4$, there is an easy algorithm for finding the square roots of any member of QR_p .

Claim 4 Let $p \equiv 3 \pmod 4$, $a \in \text{QR}_p$. Then $b = a^{(p+1)/4}$ is a square root of $a \pmod p$.

Proof: Under the assumptions of the claim, $p+1$ is divisible by 4, so $(p+1)/4$ is an integer. Then

$$b^2 \equiv (a^{(p+1)/4})^2 \equiv a^{(p+1)/2} \equiv a^{1+(p-1)/2} \equiv a \cdot a^{(p-1)/2} \equiv a \cdot 1 \equiv a \pmod p$$

by the Euler Criterion (Claim 3). ■

¹A non-trivial quadratic residue is one that is not equivalent to 0 (mod p).

66 Shank's Algorithm for Finding Square Roots Modulo Odd Primes

Let p be an odd prime. Let s and t be unique integers such that $p - 1 = 2^s t$ and t is odd. (Note that s is simply the number of trailing 0's in the binary expansion of $p - 1$, and t is what remains when $p - 1$ is shifted right by s places.) Because p is odd, $p - 1$ is even, so $s \geq 1$.

In the special case when $s = 1$, $p - 1 = 2t$, so $p = 2t + 1$. Writing the odd number t as $2\ell + 1$ for some integer ℓ , we have $p = 2(2\ell + 1) + 1 = 4\ell + 3$, so $p \equiv 3 \pmod{4}$. But this is exactly the special that we considered in Section 65.

We now present an algorithm that works to find square roots of quadratic residues modulo any odd prime p . Algorithm 66.1, due to D. Shanks², bears a strong resemblance to Algorithm 56.1 for factoring the RSA modulus given both the encryption and decryption exponents.

Let p, s, t be as above. Assume $a \in \text{QR}_p$ is a quadratic residue and $u \in \text{QNR}_p$ is a quadratic non-residue. (We can easily find u by choosing random elements of \mathbf{Z}_p^* and applying the Euler Criterion.) The goal is to find x such that $x^2 \equiv a \pmod{p}$.

Shank's Algorithm

Input: Odd prime p , quadratic residue $a \in \text{QR}_p$.

Output: A square root of $a \pmod{p}$.

1. Let s, t satisfy $p = 2^s t$ and t odd.
2. Let $u \in \text{QNR}_p$.
3. $k = s$
4. $z = u^t \pmod{p}$
5. $x = a^{(t+1)/2} \pmod{p}$
6. $b = a^t \pmod{p}$
7. while ($b \not\equiv 1 \pmod{p}$) {
8. let m be the least integer with $b^{2^m} \equiv 1 \pmod{p}$
9. $t = z^{2^{k-m-1}} \pmod{p}$
10. $z = t^2 \pmod{p}$
11. $b = bz \pmod{p}$
12. $x = xt \pmod{p}$
13. $k = m$
14. }
15. return x

Figure 66.1: Shank's algorithm for finding a square root of $a \pmod{p}$.

The congruence $x^2 \equiv ab \pmod{p}$ is easily shown to be a loop invariant. It's clearly true initially since $x^2 \equiv a^{t+1}$ and $b \equiv a^t \pmod{p}$. Each time through the loop, a is unchanged, b gets multiplied by t^2 (lines 10 and 11), and x gets multiplied by t (line 12); hence the invariant remains true regardless of the value of t . If the program terminates, we have $b \equiv 1 \pmod{p}$, so $x^2 \equiv a$, and x is a square root of $a \pmod{p}$.

To see why it terminates after at most s iterations of the loop, we look at the orders³ of b and $z \pmod{p}$ at the start of each loop iteration (before line 8) and show that $\text{ord}(b) < \text{ord}(z) = 2^k$.

²Shanks's algorithm appeared in his paper, "Five number-theoretic algorithms", in Proceedings of the Second Manitoba Conference on Numerical Mathematics, Congressus Numerantium, No. VII, 1973, 51–70. Our treatment is taken from the paper by Jan-Christoph Schlage-Puchta, "On Shank's Algorithm for Modular Square Roots", *Applied Mathematics E-Notes*, 5 (2005), 84–88.

³Recall that the order of an element g modulo p is the least integer k such that $g^k \equiv 1 \pmod{p}$.

On the first iteration, $k = s$, and $z \equiv u^t \pmod{p}$. We argue that $\text{ord}(z) = 2^s$. Clearly

$$z^{2^s} \equiv u^{2^s t} \equiv u^{p-1} \equiv 1 \pmod{p},$$

so $\text{ord}(z) \mid 2^s$. By the Euler Criterion, since u is a non-residue, we have

$$z^{2^{s-1}} \equiv u^{2^{s-1}t} \equiv u^{(p-1)/2} \not\equiv 1 \pmod{p}.$$

Hence, $\text{ord}(z) = 2^s$. Using similar reasoning, since a is a quadratic residue, $b^{2^{s-1}} \equiv 1 \pmod{p}$, so $\text{ord}(b) \mid 2^{s-1}$. It follows that $\text{ord}(b) < \text{ord}(z) = 2^s = 2^k$.

Now, on each iteration, line 8 sets $m = \text{ord}(b)$ and line 9 sets $t = z^{2^{k-m-1}} \pmod{p}$, so

$$\text{ord}(t) = \text{ord}(z) / 2^{k-m-1} = 2^k / 2^{k-m-1} = 2^{m+1}.$$

Line 10 sets $z = t^2$, so $\text{ord}(z) = \text{ord}(t)/2 = 2^m$. After line 11, $\text{ord}(b) < 2^m$. This because the old value of b and the new value of z both have order 2^m . Hence, both of those numbers raised to the power 2^{m-1} are $-1 \pmod{p}$, so their product (the new value of b) raised to that same power is $(-1)^2 \equiv 1$. Line 13 sets $k = m$ in preparation for the next iteration, and the loop invariant $\text{ord}(b) < \text{ord}(z) = 2^k$ is maintained. Moreover, $\text{ord}(b)$ is reduced at each iteration, so the loop must terminate after at most s iterations.

67 QR Probabilistic Cryptosystem

Let $n = pq$, p, q distinct odd primes. We can divide the numbers in \mathbf{Z}_n^* into four classes depending on their membership in QR_p and QR_q .⁴ Let Q_n^{11} be those numbers that are quadratic residues mod both p and q ; let Q_n^{10} be those numbers that are quadratic residues mod p but not mod q ; let Q_n^{01} be those numbers that are quadratic residues mod q but not mod p ; and let Q_n^{00} be those numbers that are neither quadratic residues mod p nor mod q . Under these definitions, $Q_n^{11} = \text{QR}_n$ and $Q_n^{00} \cup Q_n^{01} \cup Q_n^{10} = \text{QNR}_n$.

Fact Given $a \in Q_n^{00} \cup Q_n^{11}$, there is no known feasible algorithm for determining whether or not $a \in \text{QR}_n$ that gives the correct answer significantly more than 1/2 the time.

The Goldwasser-Micali cryptosystem is based on this fact. The public key consist of a pair $e = (n, y)$, where $n = pq$ for distinct odd primes p, q , and $y \in Q_n^{00}$. The private key consists of p . The message space is $\mathcal{M} = \{0, 1\}$.

To encrypt $m \in \mathcal{M}$, Alice chooses a random $a \in \text{QR}_n$. She does this by choosing a random member of \mathbf{Z}_n^* and squaring it. If $m = 0$, then $c = a \pmod{n}$. If $m = 1$, then $c = ay \pmod{n}$. The ciphertext is c .

It is easily shown that if $m = 0$, then $c \in Q_n^{11}$, and if $m = 1$, then $c \in Q_n^{00}$. One can also show that every element of Q_n^{11} is equally likely to be chosen as the ciphertext c in case $m = 0$, and every element of Q_n^{00} is equally likely to be chosen as the ciphertext c in case $m = 1$. Eve's problem of determining whether c encrypts 0 or 1 is the same as the problem of distinguishing between membership in Q_n^{00} and Q_n^{11} , which by the above fact is believed to be hard. Anyone knowing the private key p , however, can use the Euler Criterion to quickly determine whether or not c is a quadratic residue mod p and hence whether $c \in Q_n^{11}$ or $c \in Q_n^{00}$, thereby determining m .

⁴To be strictly formal, we classify $a \in \mathbf{Z}_n^*$ according to whether or not $(a \pmod{p}) \in \text{QR}_p$ and whether or not $(a \pmod{q}) \in \text{QR}_q$.