

## Problem Set 7

Due before midnight on Friday, December 12, 2008.

### Problem 1: Zero Knowledge

[The following is a modification of Problem 14-3, Trapp and Washington, *Introduction to Cryptography with Coding Theory, Second Edition*, Pearson Prentice Hall, 2006.]

Naive Nelson thinks he understands zero-knowledge protocols. He wants to prove to Victor that he knows the factorization of  $n$  (which equals  $pq$  for two large primes  $p$  and  $q$ ) without revealing this factorization to Victor or anyone else. Nelson devises the following procedure: Victor chooses a random integer  $x \pmod n$ , computes  $y = x^2 \pmod n$ , and sends  $y$  to Nelson. Nelson computes a square root  $s$  of  $y \pmod n$  and sends  $s$  to Victor. Victor checks that  $s^2 \equiv y \pmod n$ . Victor repeats this 20 times.

- Describe how Nelson computes  $s$ . You may assume that  $p$  and  $q$  are  $\equiv 3 \pmod 4$ .
- Describe why successful completion of this protocol convinces Victor that Nelson really does know the factorization of  $n$  (subject to a very small probability of error). In particular, show that any feasible algorithm able to satisfy Victor's queries can be converted into a feasible probabilistic algorithm for printing out the factors of  $n$ .
- Explain how, with high probability of success, Victor can use this protocol to find the factorization of  $n$ . (Therefore, this is not a zero-knowledge protocol.)
- Suppose Eve is eavesdropping and hears the values of each  $y$  and  $s$ . Is it likely that Eve obtains any useful information? (Assume no value of  $y$  repeats.)

### Problem 2: Indistinguishability

Happy Hacker wanted a good source of random bits, so he downloaded a cryptographically secure pseudorandom sequence generator  $G(s)$  from the Internet.  $G$  maps seeds of length  $n$  to binary sequences of length  $\ell$ . Knowing the importance of seeding the generator with truly random bits, he arranged to obtain the seed  $s$  from `/dev/random`. Having done so, he couldn't see any good reason to "waste" the random bits in  $s$ , so he decided to output the string  $s \cdot G(s)$ , giving  $n + \ell$  output bits in all. In other words, he built a new pseudorandom number generator  $G'(s) = s \cdot G(s)$ .

Unfortunately,  $G'(s)$  is not cryptographically secure, even when seeded properly with a truly random seed  $s$ . Explain why, and describe a judge  $J$  that can distinguish the distribution  $G'(S)$  from  $U$ . Here,  $S$  is the uniform distribution over the seed space, and  $U$  is the uniform distribution over binary strings of length  $n + \ell$ .

### Problem 3: Shamir Secret Splitting

Let  $(x_1, y_1), \dots, (x_5, y_5)$  be shares of a secret  $s$  in a  $(2, 5)$  secret splitting scheme over  $\mathbf{Z}_p$ . Assume one of the shares has been corrupted and does not lie on the dealer's polynomial, but nobody knows which the bad share is.

For each value of  $k = 1, \dots, 5$ , answer the following questions with respect to an arbitrary subset  $R$  of shares, where  $|R| = k$ .

- (a) Can it be determined if  $R$  contains a bad share? If so, describe how. If not, explain why not.
- (b) If it can be determined that  $R$  contains a bad share, can the bad share be identified? If so, describe how. If not, explain why not.
- (c) Can the secret  $s$  be recovered from  $R$  (despite the possible presence of one bad share in  $R$ )? If so, describe how. If not, explain why not.

[Note that you cannot assume that it is necessary to identify the bad share in order to reconstruct the secret; there might well be a procedure that always comes up with the correct  $s$  even without knowing which of the shares is bad.]