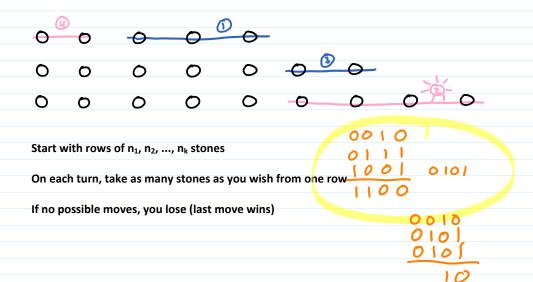
	Chess,			rock - Paper			
Combinatorial Games	Nim,	Checkes,	Backgammon,	0.1	scissors	/1 0	
	Nim, Kayles	60	Yahtzee	Yoker	Roshamba	Starcouff	
Combinatorial Game:							
√ two-player	y	V		> Z			
✓ turn-based					~	le le	
turn-based	•				×	X	
non-stochastic	/	/	×	X		X	
no element at chan	CL.		/\				
√ perfect information				X		X	
you know everything	.						
- All possible w	idves						
normal - hot move wins	✓						
misere - last more loses							
finite - bound on dotal							
# of moves							
https://xkcd.com/1002/							
- impaction	√	×					
no ownership of pites moves don't depend on	1						
movis don't depend on	to m						

```
Backtracking
  find solution(s)
    if s is solved position return []
    for every possible move m
    -update s to reflect move m -> make a copy of s that reflects move m
      solution = find solution(s)
      if solution is not NIL
         return [m] + solution
      else
                                      (don't need undo if made a copy)
    undo move m in s
    return NIL
```

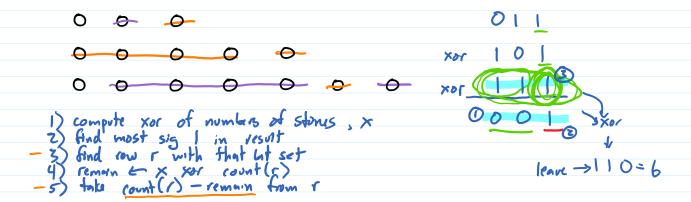


DEF: If player to make next move has a winning strategy, position is an N position; otherwise a P position

game is over and you won

there is a move [so that for all opp moves you shill have winning strategy] opponent gets to P position

THM: Nim position is P if and only if xor is O COR: winning move makes xor O



Proof: Induction on number of stones (for all n, positions with n stones obey rule)

Base case: n=0 -> already lost so P

Induction: Let n>0 and assume positions with m=n stones are P if and only if xor is 0

If xor is 0 all moves make it non-zero and hyp applies -

If xor is O all moves make it non-zero

ind. hyp applies —

all moves are to N so pos is P

If xor is non-zero 1-5 above make it O

ind hyp applies

result is N

