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What is Computing and the Arts?

An interdepartmental major designed for students interested in integrating work in computing and one of the arts disciplines.

Computing and the Arts provides students with core computer science skills that allow them to explore interesting and substantive problems in Architecture, Art, Art History, Music, and Theater and Performance Studies.



Computer Science Core Studies

6 courses, including
CPSC 201, 202, and 223

Architecture

6 courses from
ARCH

Art

6 courses
from ART

Art History

6 courses, 5 from
HSAR and one
studio art course

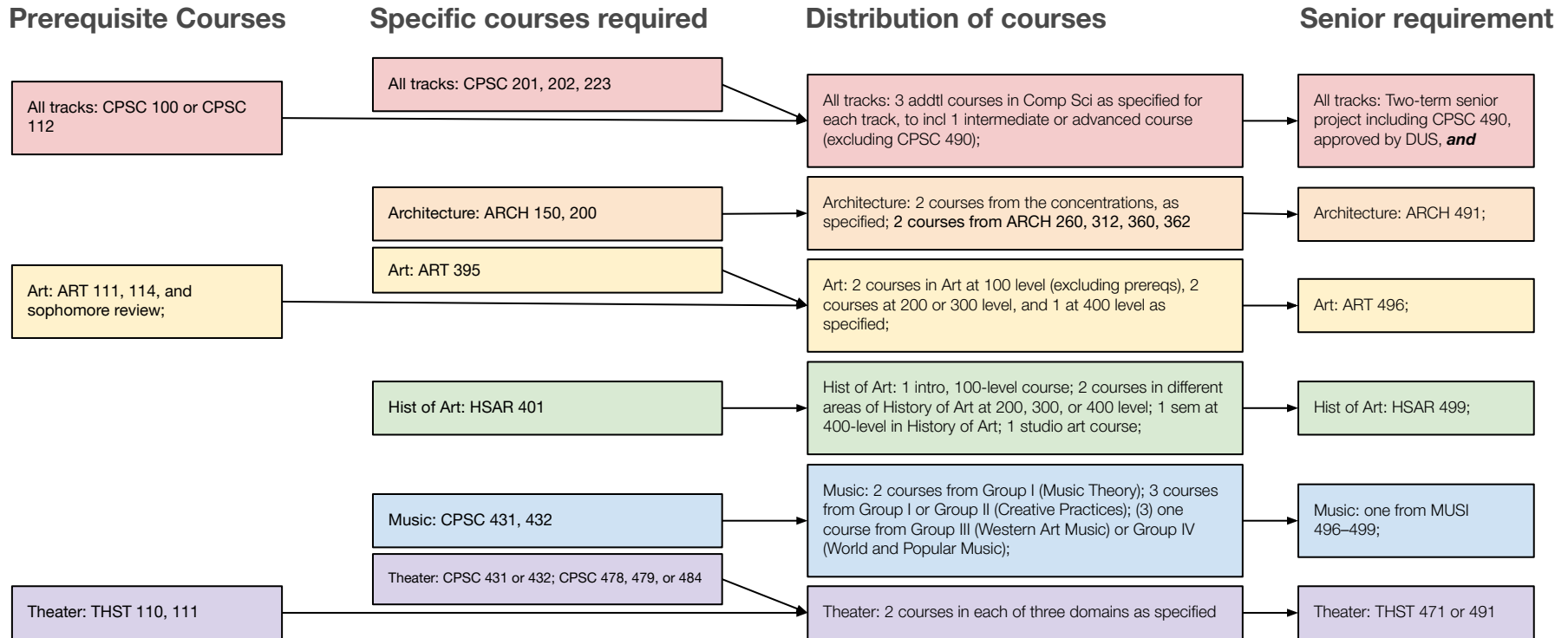
Music

6 courses
from MUSI

Theater Studies

6 courses, 3
from THST
and 3 courses
in dramatic
literature or
theater history

Summary of Major Requirements





Senior Project: One project, 2 courses



Demonstrate
expertise



Synthesize and
realize





Yale | 

CREATIVE CONSILIENCE
of Computing and the Arts



Discord



SCAN ME